

# Rigorous Modeling of Hybrid Systems using Interval Arithmetic Constraints

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**Abstract.** We provide a rigorous approach to modeling, simulating, and analyzing hybrid systems using CLP(F) (Constraint Logic Programming (Functions)) [14], a system which combines CLP (Constraint Language Programming) [21] with interval arithmetic [30]. We have implemented this system, and provide timing information. Because hybrid systems are often used to prove safety properties, it is critical to have a rigorous analysis. By using intervals throughout the system, we make it easier to include measurement errors in our models and to prove safety properties.

## 1 Introduction

We wish to rigorously model hybrid systems. Because models of hybrid systems are often used in safety-critical applications, it is crucial to get accurate results with explicit limits on the errors in the model and calculations. This requires a rigorous approach. Any technique to model these systems which does not account for rounding error or error in the approximation to the solution of the ODEs governing the problem is not rigorous. We use interval arithmetic to provide an explicit limit on rounding errors and on the ODE solution errors.

Interval arithmetic [30][2] is an obvious choice for modeling hybrid systems, as the interface between the analog and the digital part involves imperfect hardware whose description must include error bars. Intervals are a very clear way of explicitly expressing error bars. Because constraint logic programming (CLP) [21] provides constraints on the range of values that each variable can take on, it is well suited to describing intervals and to proving safety properties.

We use CLP(F) [14], a CLP language with explicit support for interval arithmetic and function variables, to model hybrid systems. Our approach has a formal model (inherited from the formal semantics of CLP) so the results generated by our system can be thought of as theorems about the behavior of the underlying mathematical model of the hybrid system. These theorems can also be used as lemmas in proofs about safety properties of real hybrid systems.

To demonstrate the CLP(F) approach to hybrid system modeling, we consider the hybrid system of two interacting water tanks described by Stursberg *et al.* [33] and later studied by Henzinger *et al.* [13]. We provide a one page CLP(F) program for simulating and analyzing the two tanks problem.

## 2 Related Work

In this paper we describe a practical tool for modeling and analyzing hybrid systems. Our tool has a simple formal logical semantics and is based on interval arithmetic and constraint logic programming. This paper represents the first attempt to combine these approaches to build a practical tool for rigorously proving properties of hybrid systems governed by non-linear ODEs as well as digital logic. In this section we describe the related work on which this paper builds. These foundations are in three separate areas: Hybrid systems, constraint logic programming, and interval arithmetic.

### 2.1 Formal Models of Hybrid Systems

There has been considerable research on developing formal models of hybrid systems. Among others, Davoren and Nerode developed logics [4], Maler *et al.* [28], Lynch *et al.* [27] [26], Henzinger *et al.* [11], and Alur *et al.* [1] developed formal models. From our point of view, a limitation of these models is the difficulty in applying them to real systems, and the amount of overhead that must be relied on to trust the results.

Another major research push has been in the development of practical tools for modeling and analyzing realistic hybrid systems. For example, Kowalewski *et al.* [23] describe eight such systems (Matlab, Simulink, gPROMS, Shift, Dymola, BASIP, SMV, HyTech) that can be applied to model and/or analyze fairly complex hybrid systems. All of these systems sacrifice some degree of rigor in order to handle moderately complex hybrid systems. For example, HyTech does not allow the physical system to be governed by ODEs, the other systems that do allow ODEs use some form of approximation that introduces errors which are then ignored. The simulation based systems rely on the user to correctly identify the worst case when there is a non-deterministic choice.

### 2.2 CLP approaches to Hybrid Systems

Constraint Logic Programming (CLP) grew from a merger of logic programming and constraint solving. In CLP, everything (including i/o, queries, and answers) is a constraint. CLP uses backtracking to provide all the sets of values which satisfy a query. Jaffar and Maher's [21] survey provides an excellent introduction to CLP.

We are not the first to use constraint logic programming to model and analyze hybrid systems. Gupta *et al.* [10][9] introduced a ground breaking approach called "hybrid cc" which allowed one to formally describe hybrid systems using a logic programming language with constraints. The resulting models automatically inherit a formal logical semantics from the underlying language thereby allowing program results to be interpreted as formal theorems. The main disadvantage of their approach is that they were restricted to hybrid systems with linear ODEs.

Urbina [34] has pioneered another approach using  $CLP(\mathcal{R})$  to model and analyze hybrid systems. This approach also suffers from a lack of rigor in the handling of the underlying dynamic systems (the  $CLP(\mathcal{R})$  system uses floating point arithmetic and does not account for roundoff error, moreover, it can only directly solve linear constraints).

Delzanno and Podelski [6][7] have explored analyzing hybrid systems using  $CLP(Q,R)$  [18], a system which handles linear constraints with real and/or rational coefficients, as well as Boolean constraints. Their approach is to define a translator from Shankar’s guarded command language [31] to  $CLP(Q,R)$ . The system is not able to handle general non-linear ODEs rigorously.

### 2.3 Interval Arithmetic

The standard method of describing non-integer numbers on a computer is to use a finite set of floating point numbers to model an infinite set of real numbers. Floating point numbers [22] do not have the nice properties (associativity, commutativity ...) that we learned in third grade that all numbers have. This introduces a class of round-off errors in which mathematically equivalent operations give different results. One approach to these problems is interval arithmetic. Interval arithmetic [30] uses an interval  $(X_{min}, X_{max})$  to represent each real number  $X$ . The true value of  $X$  is within the interval representing  $X$ . Hickey, Ju, and van Emden [17] have shown that by careful use of IEEE 754 [19] rounding directives, it is possible to soundly perform arithmetic operations on intervals with floating point numbers as end points. Edalat and Heckmann [8] use “linear fractional transformations”, in which they use infinite precision rationals as the end points of intervals, and calculate as much precision as is needed. This is a sort of lazy evaluation.

We are not the first to apply interval arithmetic techniques to the problem of rigorously modeling hybrid systems. HyperTech [13] take a major step towards reliability of their results by using interval arithmetic ODE solving as a tool to add rigor to the very successful HyTech system. This system merges, for the first time, the rigor of the formal model approaches and the practicality of the more engineering-based approaches by employing validated ODE solving.

HyperTech does standard hybrid automata calculations while using intervals in the calculations, rather than as the fundamental unit. This is partially because HyperTech grew out of HyTech [12] which does all its calculations with infinite precision rationals.

## 3 Benefits of an Interval Arithmetic Constraints Approach

Our approach can be thought of as combining Henzinger *et al.*’s innovation in using interval arithmetic and Urbina’s [34] and Gupta *et al.*’s [9] use of constraint systems with the semantic elegance of the logic programming approach. In addition, this combination yields some new and potentially useful capabilities,

which we highlight in this paper. We use an interval arithmetic ODE constraint solver that automatically and rigorously accounts for the sources of error which other systems often do not handle (choice of case for non-deterministic systems, round-off error, approximation error for the ODEs, ...) and is able to handle highly non-linear ODEs with full mathematical rigor. We use intervals for all calculations (to provide over-approximations to deal with rounding error) and for all measurements (to model the inevitable error-bars of instruments). We avoid the “modeling error” of other interval arithmetic based ODE approaches by explicitly expressing the ODE as a constraint on function variables. We do this by modeling the system declaratively as a CLP(F) [15] program in which the differential equations appear directly as constraints in the program. The underlying constraint solver allows function variables which may be constrained by non-linear ODEs to generate interval results. The system makes careful use of the IEEE 754 [19] floating point rounding directives to obtain provably correct numeric results from standard processors. The resulting CLP(F) program has the property that the results computed using the CLP(F) system are guaranteed to contain all solutions of the ODEs modeled by the constraints. This soundness property is inherited from CLP [20][21].

One of the major benefits of this approach is that the problem of analyzing the hybrid system is transformed into the problem of analyzing the corresponding CLP(F) program. In principle, one should be able to apply well understood program analysis techniques [32][16][5] to this program and directly infer provable properties of the corresponding hybrid system. Also the constraint language for specifying ODEs is very expressive and quite close to standard mathematical notation. Here we describe only the simpler types of analysis that one can do by directly solving CLP(F) constraints related to the hybrid system.

A further advantage of our approach is that the system is quite simple, and the programs remarkably simple. We provide the complete program for analyzing the two tanks problem as Figure 1 and Figure 2. The code fits on one page. This makes the argument for the correctness of a result from the system less complex to state. By making the argument for correctness of the system simpler (because the system itself is simpler), we make it less likely that there will be an error in the proof of correctness.

## 4 CLP(F)

The language CLP(F) [14] is a constraint logic programming language [20][21] in which the constraints specify arithmetic and analytic relations among real and function variables. CLP(F) is related to QSIM [24] in that each attempts to find an over approximation of the possible states of a system of ODEs (QSIM uses the term “qualitative behaviours”).

### 4.1 Analytic Constraints in CLP(F)

In CLP(F) the constraint domain allows one to declare variables representing various analytic values including:

- *real numbers,  $X$*
- *infinitely differentiable functions,  $F$ , on a finite interval  $[a,b]$*
- *vectors of numbers, functions, or vectors*

A full description of the language is available [15] [14]. In this section, we provide a brief overview of the language, its semantics, its implementation, and its use.

As is common in CLP languages, the constraints are enclosed in curly braces “{}”. The different types of variables are declared using the `type` predicate. The CLP(F) interpreter provides answers to queries in the form of a sequence of solution sets, where each solution set provides a real interval for each of the constraint variables. The soundness property of CLP implies that every correct solution to the query must be contained in one of the solution sets (assuming that the program eventually terminates). On the other hand, not every element of the solution set is guaranteed to be a solution (and indeed, there may not be any actual solutions in any particular solution set returned by the interpreter).

**Rigorous Numeric Constraint Solving** The CLP(F) constraint language allows one to express any algebraic or trigonometric equality or inequality constraint among real variables. For example,

```
| ?- {X^2=2,X>0}.
X = 1.41421356237309... ? ;
no
| ?-
```

The CLP(F) interpreter represents the interval for  $X$  in a compact form. The ellipsis “...” indicates that all shown digits are correct and hence  $X$  must lie in the interval:

```
[1.41421356237309,
 1.41421356237310)
```

Also, note that the user entered a semi-colon after the solution and the interpreter responded with “no” which indicates that there are no more solutions.

**Multiple Solutions and Non-determinism** Sometimes there may be more than one solution to a given constraint. The constraint solver will indicate this by returning an interval that contains all solutions:

```
| ?- {X^2=2}.
X = [-1.41421356237309536751922678377,
      1.41421356237309536751922678377] ?
no
| ?-
```

Here, to find the discrete set of solutions one must explicitly apply a divide-and-conquer approach where one divides the interval into subintervals and searches for solutions in each one. This is done using the “queue” method of the `solve_clip` solver and typing a semicolon after each solution that it finds:

```

| ?- {X^2=2},solve_clip(queue,[X],0.000001).
X = 1.41421356237309... ? ;
X = -1.41421356237309... ?
(10 ms) no
| ?-

```

The "no" at the end indicates that there are no more solutions to that query.

## 4.2 Analytic constraints and ODEs

CLP(F) also allows one to constrain functions and real variables by equations involving derivatives and arithmetic, trigonometric, or exponential functions. In addition, one can constrain a function to take specific values at specific points and to have a range that lies within an interval.

Consider the following mathematical constraint  $Q$  on the function variable  $F$  and real variables  $A$  and  $E$ :

$$Q(F, A, E) \equiv (F \in \mathcal{H}([0, 1]), F' = F, F([0, 1]) \subseteq [-100, 100], F(0) = 1, F(A) = 2, F(1) = E)$$

$Q$  can be represented and solved by presenting the following constraint to the CLP(F) interpreter:

```

| ?- type([F],function(0,1)), {[ ddt(F,1)=F, F in [-100,100],
    eval(F,0)=1,eval(F,A)=2, eval(F,1)=E ]}.

```

where the `type` predicate indicates that  $F \in \mathcal{H}([0, 1])$ , i.e.,  $F$  is an analytic function in some open neighborhood of the interval  $[0, 1]$ . The output given by CLP(F) after 0.3 seconds is (All timings given in this paper were measured on a 500 MHz Pentium 2, running Linux 2.2.19.):

```

A = .6931471...   E = 2.7182818...

```

which represents the following answer constraint:

$$C(F, A, E) \equiv (A \in [0.6931471, 0.6931472) \wedge E \in [2.7182818, 2.7182819))$$

The soundness of the CLP(F) interpreter implies that it has proven a theorem about the query and its solution constraint:

$$\forall F, A, E \quad Q(F, A, E) \Rightarrow C(F, A, E)$$

In other words, if  $F$ ,  $A$ , and  $E$  represent a solution to  $Q$ , then they must satisfy the answer constraint  $C$ . Note that one cannot infer from this theorem that  $Q$  has any solutions at all. In this particular case,  $Q$  clearly does have a solution

$$F(t) = \exp(t), \quad A = \ln(2), \quad E = e$$

which of course satisfies the answer constraint  $C$ .

The CLP(F) system solves analytic constraints by soundly approximating analytic functions by power series and introducing arithmetic constraints among the Taylor coefficients of the functions at the endpoints, at points in the interval, and over the entire range. A more thorough description of CLP(F) is in [14].

### 4.3 Programs

CLP(F) programs are Prolog programs in which the bodies of rules may contain CLP(F) constraints. CLP(F) provides the full power of Prolog in addition to the power of the underlying constraint solver and both are combined within a single logical semantics. Moreover, by the soundness and completeness of CLP [21] semantics, if a CLP interpreter returns  $N$  solution sets  $C_1, \dots, C_n$  for a query  $Q(X, F)$  and then halts, then every solution of the query  $Q(X, F)$  consisting of a real vector  $X$  and a vector  $F$  of real-valued functions, is contained in the union of the solution sets  $C_i$ .

The logical semantics of CLP(F) programs can be summarized in the following theorem [14].

**Theorem 1.** *Let  $P$  be a CLP(F) program,  $Q(x)$  a CLP(F) query where  $x$  is a tuple of real variables, and assume the interpreter returns  $N$  answer constraints  $\{x \in I_j\}$  for tuples of intervals  $I_1, \dots, I_N$ . Let  $P^*$  be the first order theory obtained from a logic reading of  $P$  (by Clark's Completion Semantics [3][25]), and let  $T$  be the first order theory of the domain  $F$  of analytic functions on real intervals. Then one can infer that*

$$P^* \cup T \vdash \forall x \left( Q(x) \Rightarrow x \in \bigcup_j I_j \right)$$

**Theorem 2.** *Notation as in the previous theorem. If the interpreter halts with no answer constraints (i.e.,  $N=0$ ), then one can infer*

$$P^* \cup T \vdash \neg \exists x Q(x)$$

*i.e., the query is not satisfiable.*

This theorem allows one to infer correctness of a CLP(F) simulator for a hybrid system as well as safety properties of the system directly from the corresponding CLP(F) program. We now illustrate this using the two tanks example.

## 5 Two Tanks in CLP

### 5.1 Description of the Two Tanks Problems

The “two tanks” problem is a system consisting of two water tanks. There is a flow of water in to the higher tank, and a horizontal pipe from the bottom of the higher tank to some point in the side of the lower tank. There is an outflow pipe at the bottom of the lower tank. In some versions of the problem, there are valves controlling some or all of the input flow, the flow in the pipe between the two tanks, and the output flow. The obvious questions to ask are “Is there an equilibrium given a set of flow rates?”, “Does either tank overflow before equilibrium is achieved?”, and, in the case where the model has valves, “Does some particular program have a specified safety property?”

Kowalewski *et al.* [23] use 6 methods to model a realistic version of this two tanks problem previously studied by the same group (Stursberg *et al.* [33]). Later, Henzinger *et al.* [13] provided another technique for studying a simplified version of this problem. Here, we consider the simplified version with no valves.

**Mathematics of the Two Tanks Problem** The precise problem we study can be described as follows. There are two tanks, an upper tank and a lower tank. The height of the water in the upper tank at time  $t$  is given by  $f_1(t)$  and the height in the lower tank is  $f_2(t)$ . The heights  $f_1$  and  $f_2$  are measured from the bottom of their respective tanks. There is a constant inflow of water into the upper tank (where the flow rate is given by a constant  $k_1$ , and a flow rate out of the bottom tank given by  $k_4\sqrt{f_2}$ . The bottom of the upper tank is  $k_3$  meters above the bottom of the lower tank and there is a horizontal pipe connecting the bottom of the upper tank to the lower tank. The flow through the pipe is governed by an ODE in the constant  $k_2$  and the water heights in the two tanks. The heights  $f_1(t)$  and  $f_2(t)$  are governed by a pair of ODEs. One member of the pair holds when the water in the lower tank is below the level of the connecting pipe ( $f_2(t) \leq k_3$ ), the other member of the pair holds when the water level is above the connecting pipe ( $f_2(t) > k_3$ ). When the water level is equal to the height of the connecting pipe, the ODEs are the same, so we choose one arbitrarily.

These ODEs are:

$$f_1' = \begin{cases} k_1 - k_2\sqrt{f_1 - f_2 + k_3} & f_2 > k_3 \\ k_1 - k_2\sqrt{f_1} & f_2 \leq k_3 \end{cases}$$

$$f_2' = \begin{cases} k_2\sqrt{f_1 - f_2 + k_3} - k_4\sqrt{f_2} & f_2 > k_3 \\ k_2\sqrt{f_1} - k_4\sqrt{f_2} & f_2 \leq k_3 \end{cases}$$

## 6 Rigorous Simulation of Hybrid Systems

In this section, we give the complete CLP(F) program describing the two tanks problem, and show how it can be used to rigorously model the behavior of this system.

The program consists of two parts. The first part (Figure 1) describes the relation between the heights of the waters in the two tanks at two times  $t_0$  and  $t_1$ . There are four cases considered

- case 1: the lower tank's water level is above the pipe throughout the interval  $[t_0, t_1]$
- case 2: the lower tank's water level is below the pipe throughout the interval  $[t_0, t_1]$
- case 12: the lower tank's water level is above the pipe at time  $t_0$  and stays above until some point  $t_2$ , at which it is equal to the height of the lower pipe, and then remains below the pipe until time  $t_1$ .
- case 21: the symmetric case, where the water level rises from  $t_0$  to  $t_1$  and is equal to the height of the pipe at exactly one time  $t_2$ .

The code in the figure is a straightforward representation of these cases. For example, we use the range constraints  $X2 \text{ in } [K2,1000]$  to specify that the height of the water in the second tank is always above  $K2$ . The upper bound for the height of the water is specified to be 1000 for performance reasons. Providing a finite upper bound speeds some calculations greatly. Note that the problem of finding the transition point  $t_2$  is automatically handled by the underlying CLP(F) system by simply adding the constraint  $X2a=K3$ .

```

twotank(case1,X10,X20,T0,X11,X21,T1,[K1,K2,K3,K4]) :-
    decls([X1,X2],function(T0,T1)),
    {[ ddt(X1,1) = K1 - K2*psqrt(X1-X2+K3),
      ddt(X2,1) = K2*psqrt(X1-X2+K3) - K4*psqrt(X2),
      eval(X1,T0)=X10,   eval(X1,T1)=X11,
      eval(X2,T0)=X20,   eval(X2,T1)=X21,
      X1 in [E,1000],    X2 in [K3,1000], E=0.0000001
    ]}.

twotank(case2,X10,X20,T0,X11,X21,T1,[K1,K2,K3,K4]) :-
    decls([X1,X2],function(T0,T1)),
    {[ ddt(X1,1) = K1 - K2*psqrt(X1),
      ddt(X2,1) = K2*psqrt(X1) - K4*psqrt(X2),
      eval(X1,T0)=X10,   eval(X1,T1)=X11,
      eval(X2,T0)=X20,   eval(X2,T1)=X21,
      X1 in [E,1000],    X2 in [E,K3]
    ]}.

twotank(case12,X10,X20,T0,X11,X21,T1,Ks) :-
    {T0=<Ta, Ta<T1},Ks=[_,_,K3,_],{X2a=K3},
    twotank(case1,X10,X20,T0,X1a,X2a,Ta,Ks),
    nl,nl,print(case12(X1a,X2a,Ta)),nl,nl,
    twotank(case2,X1a,X2a,Ta,X11,X21,T1,Ks).

twotank(case21,X10,X20,T0,X11,X21,T1,Ks) :-
    {T0=<Ta, Ta<T1}, Ks=[_,_,K3,_],{X2a=K3},
    twotank(case2,X10,X20,T0,X1a,X2a,Ta,Ks),
    nl,nl,print(case21(X1a,X2a,Ta)),nl,nl,
    twotank(case1,X1a,X2a,Ta,X11,X21,T1,Ks).

% equilibrium is at X10=0.625, X20=0.5625,
ks([K1,K2,K3,K4]) :- K2=1, K4=1, % sqrt(meters)/second
                    K3=0.5, % meters
                    K1= 0.75. % meters/sec

```

**Fig. 1.** CLP(F) code for Case1, Case2, and transitions between them

The second part of the program is an iterator (Figure 2) that repeatedly steps through the time domain applying the appropriate case (or when non-determinism is present, cases) to compute the current water levels in the two tanks. This program makes the assumption that the water level does not cross the height of the pipe more than once in any  $DT$  interval. We could handle this by making the program a little more complex, but for presentation purposes we stick to this simple case for now. (We would need to use an adaptive step size when switching from case 1 to case 2 or back). The `contract_vars` call is used as a space optimization to minimize the size of the constraint set.

```
iterate(N,_DT,X10,X20,T0,X10,X20,T0,_Ks) :- {N<0},fail.
iterate(N,_DT,X10,X20,T0,X10,X20,T0,_Ks) :- {N=0}.
iterate(N,DT,X10,X20,T0,X11,X21,T1,Ks) :- {T1a=T0+DT, N1=N-1},
contract_vars([X1a,X2a,T1a], twotank(_Case,X10,X20,T0,X1a,X2a,T1a,Ks)),
iterate(N1,DT,X1a,X2a,T1a,X11,X21,T1,Ks).
```

**Fig. 2.** CLP(F) code for iterating to find a fixpoint

This program can now be executed by loading it into the CLP(F) interpreter and posing queries. For example, in Figure 3 we show the (slightly edited) output results of a query that rigorously follows the water levels over a period of two seconds with 0.1 second steps. Note that it finds the transition point from case 2 to case 1 automatically. The calculation took 53.5 seconds.

## 7 Rigorous Analysis of Hybrid Systems

The same program can be used to prove properties of the two tanks system. In this section we show how to prove the following safety property, which states that if the tank levels are ever sufficiently close to an “equilibrium” point, then they stay relatively near that point forever, more precisely:

*If the tank levels  $X_0$  for the upper tank and  $Y_0$  for the lower tank satisfy*

$$0.62 \leq X_0 \leq 0.63 \wedge 0.558 \leq Y_0 \leq 0.567$$

*at time 0, then for all times  $t$  in the future the tank levels  $X$  and  $Y$  satisfy*

$$0.61922 \leq X \leq 0.63083 \wedge 0.55674 \leq Y \leq 0.56815$$

We prove this in two steps. First we prove that if the tank levels are in the initial interval  $[0.62, 0.63] \times [0.558, 0.567]$  at time 0, then they are also in that interval at time 0.1. This implies that they are in that interval at time  $N * 0.1$  for all integers  $N$ . Next we prove (Fig. 6) that if they start in the given interval at time 0, then they are in the second stated interval at all times  $t$  with  $0 \leq t \leq 0.1$ . This proves the safety property.

```

| ?- reset_clip, ks(Ks),iterate(N,0.1,0.75,0.375,0, X,Y,T, Ks).

N = 0 X = 0.75 Y = 0.375 ? ;
N = 1 X = .738726862085376... Y = .399047107506... ? ;
N = 2 X = .7280907797217... Y = .420650585576... ? ;
N = 3 X = .7180600004968... Y = .44006784395... ? ;
N = 4 X = .7086039345668... Y = .45752125423... ? ;
N = 5 X = .69969315162... Y = .47320505137... ? ;
N = 6 X = .691299373883... Y = .4872904076... ? ;
N = 7 X = .6833954653... Y = .4999292640... ? ;

case21(.68335011672..., REAL([.49999, .50000]), T = .7005915275...)

N = 8 X = .67628864233... Y = .5109318083... ? ;
N = 9 X = .6702047371... Y = .5202036733... ? ;
N = 10 X = .664998108... Y = .52800756... ? ;
N = 11 X = .660542112... Y = .534567665... ? ;
N = 12 X = .656727105... Y = .540075051... ? ;
N = 13 X = .6534585... Y = .54469235... ? ;
N = 14 X = .6506551... Y = .54855781... ? ;
N = 15 X = .6482472... Y = .5517887... ? ;
N = 16 X = .646175... Y = .5544847... ? ;
N = 17 X = .644388... Y = .5567299... ? ;
N = 18 X = .642844... Y = .558595... ? ;
N = 19 X = .64150... Y = .560142... ? ;
N = 20 X = .6403... Y = .561420... ?

```

**Fig. 3.** CLP(F) results showing transition between cases

The first part can be proved directly by using the “solve\_clip” solver which provides increasingly more precise bounds on the answer constraint as shown in Figure 4. This corresponds to the standard interval arithmetic ODE solving approach. In our system, it takes about 4 minutes to prove this directly.

Another approach to proving the first part is to use constraints and try to find an initial point  $(X,Y)$  such that after 0.1 seconds it is “out of the box”. This is specified by the query in Figure 5. As can be seen, this returns with a “no” answer, which means no such point exists and hence all such  $(X,Y)$  must end up inside the “box”. The calculation takes about 1.3 seconds and is more elegant than the direct approach.

```
| ?-{X0 = [0.62,0.63],Y0=[0.558,0.567]},
      ks(Ks), twotank(case1,X0,Y0,0.0,X,Y,0.1,Ks),
      solve_clip(fwchk,[X,Y],N),get_bounds(X,Lx,Hx),
      get_bounds(Y,Ly,Hy).

N = 0 X = [.61931, .63069]      Y = [.55697, .56802]
N = 1 X = [.61964, .63035]      Y = [.55758, .56741]
N = 2 X = [.61985, .63013]      Y = [.55796, .56703]
N = 3 X = [.61995, .63004]      Y = [.55812, .56687]
N = 4 X = [.62000, .62999]      Y = [.55819, .56680]

(214510 ms) yes
| ?-
```

**Fig. 4.** IA direct proof of safety property

```
| ?- {X10 = [0.62,0.63],X20=[0.558,0.567]},
      ks(Ks), twotank(case1,X10,X20,0.0,X11,X21,0.1,Ks),
      ({X11<0.62} ; {X11>0.63}; {X21<0.558}; {X21>0.567}).

(1330 ms) no
| ?-
```

**Fig. 5.** Safety Property Proof via negative answer

The second part of the proof, involves computing the range of possible values of  $(X,Y)$  over the interval  $[0,0.1]$  assuming they start in the specified box. This is done by making the query in Figure 6 in just under one second.

```
?- {T = [0,0.1]}, {X10 = [0.62,0.63],X20=[0.558,0.567]},  
   ks(Ks), twotank(case1,X10,X20,0.0,X,Y,T,Ks).
```

```
T = (0,0.100000000000000001942890293094)
```

```
X = [.61924, .63076]
```

```
Y = [.55697, .56802] ?
```

```
(900 ms) yes
```

**Fig. 6.** computation of range over  $[0, 1]$  in Safety analysis

## 8 Advantages of our Approach

There are several advantages to using CLP(F):

- The paradigm allows simpler proofs. We can prove convergence by splitting a region into areas, and showing that each of those areas eventually leads to a loop.
- The system can rigorously handle non-linear ODEs.
- The semantics of CLP(F) are close to the ODEs describing the problem. The problem specification is translated trivially into a program.
- By making the argument for correctness of the system simpler (because the system itself is simpler), we make it less likely that there will be an error in the proof of correctness.
- While CLP(F) is limited to analytic functions, it can handle points at which a function is not analytic, as long as the function is continuous (or nearly so) at all points. One simply writes one function for values above the non-analytic point and another for values below that point.

## 9 Limitations of CLP(F)

The primary disadvantage of this approach is that it is very resource intensive and hence can not currently model systems over a long modeling period. The wrapping problem [29] is that in multi-dimensional interval arithmetic, the interval is always an  $n$ -dimensional rectangle (a hyper-cube). This rectangle is often much larger than the minimum volume shape to cover all possible values. This excessive over-approximation can make true statements unprovable. CLP(F) makes no attempt to handle the wrapping problem, other than the simple minded solution technique of dividing each rectangle into smaller pieces, exacerbating the performance problems.

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