

# Time and Tense in Language

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## Tense

- Grammatical expression of the time of the situation described, relative to some other time (e.g., moment of speech)



*George admires Adolf.*  
*George admired Jesus.*

## Events and Relations

Event expressions;

**tensed verbs;** has left, was captured, will resign;  
**stative adjectives;** sunken, stalled, on board;  
**event nominals;** merger, Military Operation, Gulf War;

Dependencies between events and times:

**Anchoring;** John left on Monday.

**Orderings;** The party happened after midnight.

**Embedding;** John said Mary left.

## Reichenbach

- Tensed utterances introduce references to 3 'time points'
  - Speech Time: S
  - Event Time: E
  - Reference Time: R

*I had [mailed the letter]<sub>E</sub> [when John came & told me the news]<sub>R</sub>*

$E < R < S$



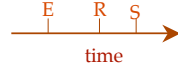
- The concept of 'time point' is an abstraction — it can map to an interval
- Three temporal relations are defined on these time points
  - at, before, after
- 13 different relations are possible

# Tense as Anaphor: Reichenbach

- Tensed utterances introduce references to 3 'time points'
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  - Reference Time: R

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$E < R < S$



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# Reichenbachian Tense Analysis

Relation	Reichenbach's Tense Name	English Tense Name	Example
E<R<S E=R<S	Anterior past Simple past	Past perfect Simple past	I had slept I slept
R<E<S R<S=E	Posterior past		I would sleep
R<S<E E<S=R S=R=E S=R<E	Anterior present Simple present Posterior present	Present perfect Simple present Simple future	I have slept I sleep I will sleep <i>Je vais dormir</i>
S<E<R S=E<R	Anterior future	Future perfect	I will have slept
E<S<R S<R=E	Simple future	Simple future	I will sleep <i>Je dormirai</i>
S<R<E	Posterior future		I shall be going to sleep

- Tense is determined by relation between R and S
  - $R=S, R<S, R>S$
- Aspect is determined by relation between E and R
  - $E=R, E < R, E > R$
- Relation of E relative to S not crucial
  - Represent  $R<S=E$  as  $E>R<S$
- Only 7 out of 13 relations are realized in English
  - 6 different forms, simple future being ambiguous
  - Progressive no different from simple tenses
    - But I was eating a peach  $\Rightarrow$  I ate a peach

# Tense as Operator: Prior

Relation	Reichenbach's Tense Name	PRIOR	English Tense Name	Example
E<R<S E=R<S	Anterior past Simple past	PP? P?	Past perfect Simple past	I had slept I slept
R<E<S R<S=E	Posterior past	PF?		I would sleep
R<S<E E<S=R S=R=E S=R<E	Anterior present Simple present Posterior present	P? ? F?	Present perfect Simple present Simple future	I have slept I sleep I will sleep <i>Je vais dormir</i>
S<E<R S=E<R	Anterior future	FP?	Future perfect	I will have slept
E<S<R S<R=E	Simple future	F?	Simple future	I will sleep <i>Je dormirai</i>
S<R<E	Posterior future	FF?		I shall be going to sleep

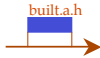
- Free iteration captures many more tenses,
  - I would have slept PFPφ*
- But also expresses many non-NL tenses
  - PPPPφ [It was the case]<sup>#</sup> John had slept*

# Aspect

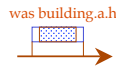
- Two Varieties
  - Grammatical Aspect
    - Distinguishes viewpoint on event
  - Lexical Aspect
    - Distinguishes types of events (situations)(eventualities)
    - Also called Aktionsarten

# Grammatical Aspect

- Perfective – focus on situation as a whole
  - John built a house



- Imperfective – focus on internal phases of situation
  - John was building a house



# Different types of tense systems across languages

- Using verbal inflection:
  - Languages with a two-way contrast:
    - English: Past (before the moment of speaking) vs. Nonpast
      - past -ed: *She worked hard.*
      - nonpast (unmarked): *We admire her. I will leave tomorrow.*
    - Dyirbal (Australian language): Future vs. nonfuture:
      - future -ñ: *bani-ñ* 'will come'
      - nofuture -ñu: *bani-ñu* 'came, is coming'
  - Languages with a three-way distinction:
    - Catalan, Lithuanian: Past vs. Present vs. Future
      - (Cat.) past: *treball-à.* (Lit.) *Dirb-au.* 'I worked'
      - present: *treball-a.* *Dirb-u.* 'I work'
      - future: *treball-arà.* *Dirb-siu.* 'I will work'

# Aktionsarten

- **STATIVES** *know, sit, be clever, be happy,*
  - can refer to state itself (ingressive) *John knows*, or to entry into a state (inceptive) *John realizes*
  - \**John is knowing Bill, \*Know the answer, \*What John did was know the answer*
- **ACTIVITIES** *walk, run, talk, march, paint*
  - if it occurs in period t, a part of it (also an activity) must occur for every / most sub-periods of t
  - X is Ving entails that X has Ved
  - *John ran for an hour, \*John ran in an hour*
- **ACCOMPLISHMENTS** *build, cook, destroy*
  - culminate (telic)
  - x Vs for an hour does not entail x Vs for all times in that hour
  - X is Ving does not entail that X has Ved.
  - *John booked a flight in an hour, John stopped building a house*
- **ACHIEVEMENTS** *notice, win, blink, find, reach*
  - instantaneous accomplishments
  - \**John dies for an hour, \*John wins for an hour, \*John stopped reaching New York*

	Telic	Dynamic	Durative	E.g.
<b>Stative</b>	-	-	+	know, have
<b>Activity</b>	-	+	+	walk, paint
<b>Accomplishment</b>	+	+	+	destroy, build
<b>Achievement</b>	+	+	-	notice, win

# Different types of tense systems across languages

- A much richer distinction:
  - ChiBemba (Bantu language):
    - For past:
      - Remote past (before yesterday) *Ba-àlí-bomb-éle* 'they worked'
      - Removed past (yesterday) *Ba-àlí-bomba* 'they worked'
      - Near past (earlier today) *Ba-àcí-bomba* 'they worked'
      - Immediate past (just happened) *Ba-á-bomba* 'they worked'
    - For future:
      - Immediate future (very soon) *Ba-ááá-bomba* 'they'll work'
      - Near future (later today) *Ba-léé-bomba* 'they'll work'
      - Removed future (tomorrow) *Ba-kà-bomba* 'they'll work'
      - Remote future (after tomorrow) *Ba-ká-bomba* 'they'll work'

# Aspect

- Internal temporal organization of the situation described by an event.
- Most common:
  - **Perfective:** Situation viewed as a bounded whole.
  - **Imperfective:** Looking inside the temporal boundaries of the situation.
    - **Habitual**
    - **Progressive**
- Other related aspectual distinctions:
  - **Iterative:** The action is repeated.
  - **Inceptive:** The action is began.
  - **Inchoative:** Entering into a state.

# Different types of aspect systems across languages

- Other languages use a derivational component:
  - Russian: by means of a system of verbal prefixes
    - **Imperfective:** simple verbs *Ja čítal* 'I was reading'
    - **Perfective:** prefixed verbs *Ja pročítal* 'I (did) read'
  - Finnish: by means of the case of the object
    - **Perfective:** *Hän luki kirjan*<sub>(acc.)</sub> 'He read the book'
    - **Imperfective:** *Hän luki kirjaa*<sub>(part.)</sub> 'He was reading the book'.

Basic meaning: only part of the object being referred to is affected by the situation.

# Different types of aspect systems across languages

- Some languages use auxiliaries and particles associated with the verb:
  - English:
    - **Perfective:** *have* + Past Participle *I have eaten.*
    - **Progressive:** *be* + Present Participle *I am eating.*
    - **Habitual:** *use to* + Base form *I used to sing.*
  - Catalan:
    - **Habitual:** *soler* + Infinitive
      - Sol parlar.* 'She generally talks.'
      - Solia cantar.* 'She used to talk'
    - **Iterative:** *anar*<sub>(past)</sub> ('to go') + Present Part
      - Va tornant* 'She keeps coming back'
      - go<sub>past</sub> coming\_back*

# Tense and Aspect

- Aspect and Tense generally cross-classify:
  - Russian:
    - Present:
      - Only imperfective: *čítaju* 'I read'
    - Past:
      - Imperfective: *Ja čítal* 'I was reading'
      - Perfective: *Ja pročítal* 'I (did) read'
    - Future:
      - Imperfective: ??
      - Perfective: *Ja pročítaju* 'I shall read'

# Tense and Aspect

## - Basque:

- Present:
  - Imperfect (Gerund + Present tense auxiliary) *ekartzen du* 'he is bringing it'
  - Perfect (Past Participle + Present tense aux.) *ekarri du* 'he has brought it'
- Past:
  - Imperfect (Gerund + Past tense aux.) *ekartzen zuen* 'he brought, used to bring'
  - Perfect (Past Participle + Past tense aux.) *ekarri zuen* 'he brought, had brought'
- Future:
  - Simple (Future Participle + Pres. tense aux.) *ekarriko du* 'he will bring it'
  - Past Future (Future Participle + Past tense aux.) *ekarriko zuen* 'he would bring'

# An interesting case

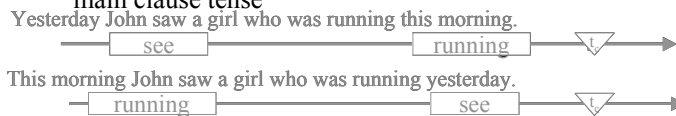
- Tense and Aspect in 2 different creoles, evolved independently from each other:

	Hawaiian Creole	Haitian Creole
<b>Base Form</b> (he walks, he walked)	<i>He walk</i>	<i>Li maché</i>
<b>Progressive</b> he is walking, he was	<i>He stay walk</i>	<i>L'ap maché</i> ( <i>Li ap maché</i> )
<b>Perfective</b> he has walked, he had	<i>He bin walk</i>	<i>Li té maché</i>
<b>Perfective Progressive</b> (he has/had been walking)	<i>He bin stay walk</i>	<i>Li t'ap maché</i> ( <i>Li té ap maché</i> )
<b>Irreal</b> (he would walk, he will)	<i>He go walk</i>	<i>L'av maché</i>
<b>Irreal Progressive</b> (he would/will be walking)	<i>He go stay walk</i>	<i>L'av ap maché</i> ( <i>Li av ap maché</i> )
<b>Irreal Perfective</b> (he would/will have)	<i>He bin go walk</i>	<i>Li t'av maché</i> ( <i>Li té av maché</i> )
<b>Irreal Perfective Progressive</b> (he would/will have been)	<i>He bin go stay walk</i>	<i>Li t'av ap maché</i> ( <i>Li té av ap maché</i> )

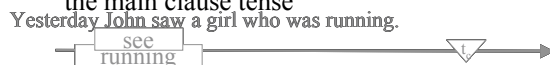
## Embedded tenses in English

Three interpretations of embedded tenses:

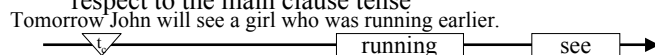
**Absolute:** embedded tense is independent of main clause tense



**Anaphoric:** embedded tense is anaphoric on the main clause tense



**Relative:** embedded tense is interpreted with respect to the main clause tense



## Constraints on interpretation

- Tense interpretation displays both structural restrictions and lexical preferences

Relative clause interpretation:

At the party John danced with the woman (previously/ later) he ate dinner with.

At the party John met the woman he married

Complement clause interpretation

At the party John said that he (previously/??later) ate dinner with a certain woman.

## Crosslinguistic variation

### Variation in relative clause interpretation

- Japanese

Mariko-wa naiteiru otokonoko-ni hanasikaketa  
 Mariko-TOP cry-teiru-PRES boy-to talk-PAST  
 "Mariko talked to the boy who is/ was crying"

- Russian

Ma'sa videla ŋceloveka, kotoryj placet.  
 Masha see-PAST-IMP man who cry-PRES  
 "Masha saw a/the man who is crying"

## Crosslinguistic variation

### Variation in complement clauses interpretation

- Japanese

Bernhard-wa Junko-ga byookida to it-ta  
 B.-TOP J.-NOM sick-PRES comp say-PAST  
 "Bernhard said that Junko was sick"

- Russian

Ma'sa skazala, cto Vova spit.  
 Masha say-PAST-PERF that Vova sleep-PRES  
 "Masha said that Vova was sleeping"

## Embedded tenses cross-linguistically

	Relative Clause	Complement Clause
English	absolute relative anaphoric	relative anaphoric
Japanese	absolute relative	relative
Russian	absolute anaphoric	relative

Via cross-linguistic investigation a picture of embedded tenses emerges:

- Absolute tense is limited to relative clauses
- Relative tense is predominant in complement clauses


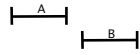
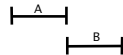
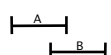



## The Conceptual and Linguistic Basis

- TimeML presupposes the following temporal entities and relations.
- **Events** are taken to be situations that occur or happen, punctual or lasting for a period of time. They are generally expressed by means of tensed or untensed verbs, nominalisations, adjectives, predicative clauses, or prepositional phrases.
- **Times** may be either points, intervals, or durations. They may be referred to by fully specified or underspecified temporal expressions, or intensionally specified expressions.
- **Relations** can hold between events and events and times. They can be temporal, subordinate, or aspectual relations.

## Allen (1984) Temporal Logic

- Time primitives are temporal **intervals**.
- No branching into the future or the past
- 13 basic (binary) interval relations
  - [b,a,eq,o,oi,s,si,f,fi,d,di,m,mi],  
(six are inverses of the other six)
- Supported by a transitivity table that defines the conjunction of any two relations.
- All 13 relations can be expressed using *meet*:
  - Before  $(X, Y) \Rightarrow \exists Z, (\text{meets}(X, Z) \wedge (\text{meets}(Z, Y)))$

## Allen's 13 Temporal Relations

	A is EQUAL to B B is EQUAL to A
	A is BEFORE B B is AFTER A
	A MEETS B B is MET by A
	A OVERLAPS B B is OVERLAPPED by A
	A STARTS B B is STARTED by A
	A FINISHES B B is FINISHED by A
	A DURING B B CONTAINS A

## Allen's Temporal Ontology

- **Properties** hold over every subinterval of an interval  
 → Holds( $p, T$ ) e.g., "John was sick for a day."
- **Events** hold only over an interval and not over any subinterval of it.  
 → Occurs( $e, T$ ) e.g., "Mary wrote a letter this afternoon."
- **Processes** hold over *some* subintervals of the interval they occur in.  
 → Occuring( $p, T$ ) e.g., "Mary is writing a letter today."

## Situation Type: Formal Constraints

- **Homogeneity**
  - All subevents of P are also of P (downward entailment)
    - though only down to a minimal size
  - The sum of all subevents of P are also of P (upward entailment)
- **Subinterval Property**
  - Activity:  $x$  Ps for  $t \Rightarrow x$  P's for all subintervals of  $t$ , excluding those below a minimal size and excluding certain gaps
    - For is downward entailing, but the maximal interval is more felicitous
  - Accomplishment:  $x$  Ps in  $t \Rightarrow$  there is a subinterval  $t'$  of  $t$  in which Become( $x, P$ ) is true
    - In is upward entailing, but the minimal interval is more felicitous
    - In-adverbials apply to quantized event predicates
      - A predicate is quantized iff whenever it applies to  $e$  it doesn't apply to subparts of  $e$

## Event Structure

- Quantification over events as individuals: I.e., events as first-order objects.
- Finer-grain representation than Prior's tense logic.
- Allows representation of word-based causality.
- Simplifies reasoning with identity and overlap relations.

## McCarthy and Hayes (1969) The Situation Calculus

- Represents actions and their effects on the world
- The world is represented as a set of **states**.
- **Fluents** are time-varying properties of individuals.
- **Actions** are functions that map states to states.
- Used for multiple tasks, especially planning
- Major problems:
  - Concurrent actions cannot be represented
  - No duration of actions or delayed effects

## Theories of Event Structure

Davidson (1967): Proposes individuation over events.

Kamp (1968): Formal Model for tensed events, extending Prior's Tense Logic to predicates.

Moens and Steedman (1988): Finite-state model of event phases.

Pustejovsky (1991): Phrase structure model for subevent semantics for word meaning.

## Hayes 1985

### Histories in Naïve Physics

- A **history** is an entity that incorporates time and space
- An **object**  $O$  in a **situation**  $s$  is the intersection of the situation with the object's history
- Permanent locations are bound spatially, but are restricted temporally
- Situations are unbound spatially, but are limited temporally by surrounding events
- Most objects are between these two extremes
- **Events** are instantaneous
- **Episodes** have a duration
  
- The history of an object is described over time



## Kowalski & Sergot (1986) Event Calculus

- Developed for updating databases and for narrative understanding
- Based on the notion of an event and its descriptions (relationships)
- Relationships are ultimately over time **points**  
 $after(e)$  = the period of time started by event  $e$
- Updates can only add; deletions add new information about the end of the period of time over which the old relationship holds
- Uses **nonmonotonic**, default reasoning since relations change as new information arrives (a new event can signal the end of an old one)
- Allows partial description of events, using semantic cases
- Defined and interpreted as Horn clauses in Prolog

## Properties of Events

Events have parts:

The rock broke the window.

$\exists e1 \exists e2 [action(e1, rock, window) \& broken(e2, window) \& e1 < e2]$

Actions have consequences:

Mary arrived in Boston.

$\exists e1 \exists e2 [action(e1, mary, boston) \& in(e2, mary, boston) \& e1 < e2]$