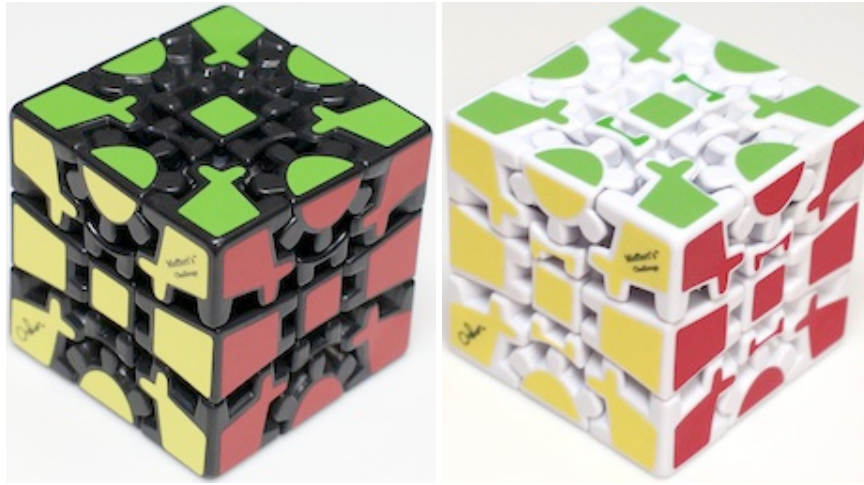


Gear Cube Extreme



*Invented by Oskar van Deventer, purchased from Mefferts, 2011.
(plastic, 2.3 inches, black and white body versions)*

A harder to solve version of the *Gear Cube* where the edge pieces along the middle layer are not geared; shipped with stickers to go in the black U's below the gears to make a more difficult puzzle that Mefferts calls the "Gear Cube Extreme". Six turns bring the puzzle back to its shape; below are some example moves. *Jaap's Page* presents a solution.



Further Reading

Mefferts Page, from: <http://www.mefferts.com>

Jaap's Page, from: <http://www.jaapsch.net/puzzles/gearcube2.htm>